



City of Guadalupe

AGENDA

Special Meeting of the Recreation and Parks Commission

Tuesday, September 30, 2025, at 6:00 pm

City Hall, Council Chambers, 918 Obispo Street, Guadalupe CA 93434

The Recreation and Parks Commission meeting will broadcast live streamed on the City of Guadalupe's Official YouTube channel: <https://www.youtube.com/channel/UCaxeHWd9JkmvKnGFU8BAYQQ>

If you choose not to attend the Recreation and Parks Commission meeting but wish to submit a written comment for the Community Participation Forum or on a specific agenda item, please submit via email to anavarro@ci.guadalupe.ca.us no later than 2:00 pm on Tuesday, September 30, 2025.

Please be advised that, pursuant to State Law, any member of the public may address the Commission concerning any item on the Agenda, before or during Commission consideration of that item. If you wish to speak on any item on the agenda, including any item on the Consent Calendar or the Ceremonial Calendar, please submit a speaker request form for that item. If you wish to speak on a matter that is not on the agenda, please do so during the Community Participation Forum.

Any documents produced by the City and distributed to a majority of the Commission regarding any item on this agenda will be made available the Friday before the meetings at the Recreation and Parks Office at City Hall 918 Obispo Street, Monday through Friday between 9:00 am and 4:00 pm, and posted 72 hours prior to the meeting. The City may charge customary photocopying charges for copies of such documents. Any documents distributed to a majority of the Commission regarding any item on this agenda less than 72 hours before the meeting will be made available for inspection at the meeting and will be posted on the City's website and made available for inspection the day after the meeting at the Recreation Office at City Hall 918 Obispo Street, Monday through Friday between 9:00 am and 4:00 pm.

In compliance with the Americans with Disabilities Act, if you need special assistance to participate in this meeting, including review of the Agenda and related documents, please contact the Recreation Office at (805) 356.3906 at least 72 hours prior to the meeting. This will allow time for the City to make reasonable arrangements to ensure accessibility to the meeting.

1. ROLL CALL:

Commissioner Chair Joseph Harris
Commissioner Enrique Ortiz
Commissioner Emily Dreiling
Commissioner Michael Jimenez
Commissioner – Vacant Seat

2. PLEDGE OF ALLEGIANCE

3. COMMUNITY PARTICIPATION FORUM

Each person will be limited to a discussion of three (3) minutes. This time is reserved to accept comments from the public on Consent Calendar items or matters not otherwise scheduled on this agenda. Pursuant to the provisions of the Brown Act, no action may be taken on these matters unless they are listed on the agenda, or unless certain emergency or special circumstances exist. The Recreation and Parks Commission may direct staff to investigate and/or schedule certain matters for consideration at a future meeting.

4. CONSENT CALENDAR

The following items are presented for the Commission approval without discussion as a single agenda item in order to expedite the meeting. Should a Member of the Recreation and Parks Commission wish to discuss or disapprove an item, it must be dropped from the blanket motion of approval and considered as a separate item.

REGULAR BUSINESS

5. FUTURE ACTIVITIES

- a. Drop-in Volleyball & Basketball
- b. Mobile Veterinary Clinic every Wednesday @ Leroy
- c. Community Hike (Oct. 4th)
- d. Community Ofrenda (Oct. 15th-Nov. 2nd)
- e. Movie Night (Oct. 17th)
- f. Guadowneen (Oct. 31st)
- g. Dia de los Muertos (Nov. 1st)

6. COMMISSION REQUESTS, COMMENTS, AND MEETING REPORTS

7. ADJOURNMENT

I hereby certify under penalty of perjury under the laws of the State of California that the foregoing agenda was posted on the City Hall display case and website at www.cityofguadalupe.org not less than 24 hours prior to the meeting. Dated this 25th day of September 2025.

Todd Bodem

Todd Bodem, City Administrator